# CS 250 Agile Team Charter Template

## Scrum Events

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| Item | Response |
| --- | --- |
| **Business Case/Vision**  (value to attain) | Expand the SNHU Travel customer base by developing an attractive web application that draws in clients and customers |
| **Mission Statement**  (result to accomplish) | Expand our customer base and attract new clientele. |
| **Project Team**  (team members and roles) | Product Owner: Christy Scrum Master: Ron  Client: Amanda Developer: Kweku Tester: William |
| **Success Criteria** | Start date: Today.  Expected completion date: Within 5 weeks.  Final deliverable: A great web app that meets all the functionality required for the need at hand.  Key project objectives: Ability to book and edit travel plans and explore other cultures and countries through travel blogs. |
| **Key Project Risks** | * Not meeting the required deadline. * Not having the development team needed to code a strong and dependable web application. * A strong infrastructure that would support scalability. |
| **Rules of Behavior**  (values and principles) | An emphasis on quality over speed. Promoting a culture of accountability that fosters an environment of respect and fun. |
| **Communication Guidelines**  (scrum events and rules) | Weekly 1 hour meeting to get an update on project goals.  Daily testing and QA session at the end of the day.  Promote new ideas and ways to solve problems. |